



Dramatic Arts

PROJECT PLANNING GUIDE

OBJECTIVES OF THE DRAMATIC ARTS PROJECT

1. To provide an innovative approach to traditional 4-H projects.
2. To help develop individual creativity, self-confidence, and self-awareness.
3. To encourage positive group interaction.
4. To build skills in the area of dramatic arts.

EXTENSION RESOURCE MATERIALS

1. 4-H Dramatic Arts Unit I
2. 4-H Dramatic Arts Unit II
3. 4-H Dramatic Arts Unit III
4. 4-H Dramatic Arts Leader Guide

NOTE: This planning guide is based on information and activities described in the 4-H Dramatic Arts member manuals. It is recommended that youths begin their project work at the first level and continue in sequence.

LEVEL 1
(9- to 11-year-olds)

Things to Learn	Things to Do
Play Selection	<ol style="list-style-type: none">1. Select a familiar fairy tale or comic book and act it out with a group of friends.2. Write a short story about your favorite TV or movie character or historical figure. Now, act out your story as that person.
Staging	<ol style="list-style-type: none">1. Draw a picture of a stage like the one on the bottom of page 6 in the member manual. Draw in stage props where the question mark appears.2. Go through your attic and basement to see if there are any items that you could use as stage props.3. Build a stage prop using a cardboard box.
Lighting	<ol style="list-style-type: none">1. Look through your house and select items that you could use to light a stage; for example, flashlights, floodlights, and Christmas tree lights.2. Take your comic book story (from Play Selection) and decide when you want to use lights. Mark these places in the comic book (see pages 8-9).

Things to Learn	Things to Do
<p>Costuming</p>	<ol style="list-style-type: none"> 1. Look in your attic and ask your friends for old clothes that you could use for a play. 2. Find a large cardboard box that you could use to store costumes in and decorate it.
<p>Applying Makeup</p>	<ol style="list-style-type: none"> 1. Look through your house to see if you can find the makeup items listed on page 11 of the member manual. 2. Find a box in which to store your makeup. 3. Practice applying makeup as discussed on page 12. <p>(You can find additional activities listed on page 13 of the member manual.)</p>

LEVEL 2
(12- to 14-year-olds)

Things to Learn	Things to Do
Performing	<ol style="list-style-type: none"><li data-bbox="574 311 983 358">1. Borrow a playbook from your library and read it.<li data-bbox="574 382 983 454">2. Write a biographical sketch of a character in the play that you have read.<li data-bbox="574 478 983 596">3. Using the character you have selected, practice body motions, voice, projection, and delivery that would be typical for that character.<li data-bbox="574 621 983 692">4. Practice the stage direction exercises listed on page 7 before performing in a play.
Staging	<ol style="list-style-type: none"><li data-bbox="574 761 983 861">1. Visit the buildings in your community that could be used for a play production. List the advantages and disadvantages of each facility.<li data-bbox="574 882 983 1003">2. Build a diorama of the stage area in the facility that you would use for a play. Design your diorama to include the different stage parts listed on page 9.
Lighting	<ol style="list-style-type: none"><li data-bbox="574 1068 983 1118">1. Design a light plot for a play that you select (see pages 10-11).<li data-bbox="574 1139 983 1238">2. Build a piece of lighting equipment that could be used for a play. For example, build a striplight, spotlight, or light board.

Things to Learn	Things to Do
<p>Costuming</p>	<ol style="list-style-type: none"> 1. Find a pattern (at home or in a store) that could be used for a costume that you want to make. 2. Using that pattern try to make different costumes. For example, make a fantasy costume, a peasant costume, and a colonial costume. 3. Find an old pair of shoes and alter them to fit your costume.
<p>Applying Makeup</p>	<ol style="list-style-type: none"> 1. Make a list of the makeup that you would need for a play (refer to pages 15-16). Try to find types and shades of makeup at stores in your community. 2. Make or find a container in which to store your makeup. Make compartments in the container and label them so that you can easily store your makeup. An old fishing tackle box would make a good makeup kit. 3. Practice applying makeup on yourself to get the effects mentioned in the member manual. 4. Conduct a makeup workshop to teach your friends how to apply makeup.
<p>Creating Sound</p>	<ol style="list-style-type: none"> 1. Make a list of sound effects needed for your play. 2. Take your play and determine where you want sound. Mark these places in the playbook. 3. Build a sound effects device.

Things to Learn	Things to Do
<p>Promotion</p>	<ol style="list-style-type: none"> <li data-bbox="568 225 984 292">1. Write a public service announcement that could be used by local radio and television stations. <li data-bbox="568 321 984 364">2. Design a playbill or a promotional poster. <li data-bbox="568 392 984 506">3. Attend a play rehearsal and take photographs. Write a story about the production for your local newspaper and include photographs with the story.

LEVEL 3
(15- to 19-year-olds)

Things to Learn	Things to Do
Recruiting Leaders	1. Diagram the chain of command that would be needed for your play. As you recruit people for each position, put their names on the chart.
Play Selection	1. Form a committee to review plays and recommend one to your director.
Scheduling	1. Acting as the producer, director, or technical director, schedule the activities you feel are necessary for rehearsing your play. 2. Acting as the production coordinator, complete a production diagram as shown on page 4.
Site Selection	1. Check the buildings in your community for stage size, seating capacity, rental fees, parking availability, and open dates as needed for your play.
Casting	1. Form a committee to select a cast and technical crew for your play. See page 6 for an audition score sheet. 2. Design a character board and a technical board to use at your auditions. 3. Design a property loan record for the technical crew to use (see page 7).

Things to Learn	Things to Do
<p>Evaluation</p>	<ol style="list-style-type: none"> 1. Distribute an evaluation form to your audience (see page 8). 2. Have the crew fill out an evaluation form (see page 9). 3. Have the cast fill out an evaluation form (see page 10).

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