

LAN Gaming Club
Constitution

Article 1 **Name and Purpose**

Section 1 This organization shall be known as the LAN Gaming Club (LANGC).

Section 2 The purposes of this club will be to bring fellow gamers together to play multiplayer games across computer networks and to have LAN parties.

Article 2 **Membership**

Section 1 Membership shall be open to all regularly enrolled students who are interested in coming to our LAN's and playing multiplayer, networked computer games.

Section 2 Membership shall be open and unregulated, except for overall approval by the club officers. Members who disrupt the club or do not have parallel interests shall be ejected.

Article 3 **Officers**

Section 1 The elective officers for this club shall be the President, Vice President, Secretary/Treasurer, and Head Administer.

Section 2 The officers shall be elected by the club members to serve a term of one year, beginning the third week in August.

Article 4 **Costs**

Section 1 There shall be no dues for the club. The only individual costs for the club will be the price of admission to the LAN's which will be set for each LAN, depending on expenses for that event (locale, food, etc.) and club needs. Costs will be reasonable and set by the Officers.

Article 5 **Amending the Constitution and by-laws**

Section 1 Amendments to the constitution or by-laws shall be presented by members of the club in writing and read at a regular meeting but shall not be voted upon until the next regular meeting, and

then only after informing each member for the proposed amendments. A majority of 2/3 for the members present and voting shall be required.

Article 6 **Meetings**

Section 1

The club shall meet as determined by the club membership and officers each semester.

Article 7 **Committees**

Section 1

The club shall make provision for any standing committees needed and/or for forming any special committees when needed.