

GAMER

Constitution

September 11, 2004

Article I. Name & Purpose

- Section 1 This organization shall be known as GAMER.
- Section 2 The purposes of GAMER shall be to promote gaming in the following varieties: Role playing games (hereafter referred to as RPGs), Collectible card games (hereafter referred to as CCGs), Miniatures, Classic board and card games, and videogames for consoles and computers (hereafter referred to as videogames) and to provide a community collection of supplies for above mentioned games to be used by members during club events.

Article II. Membership

- Section 1 Membership shall be open to all regularly enrolled students who are interested in playing CCGs, RPGs, computer and console videogames, miniatures, and classic games.
- Section 2 Membership will be conferred upon expression of interest and submission of contact information to an officer.

Article III. Officers

- Section 1 The elective officers for GAMER shall be the President, Vice President, Treasurer and Board Members.
- The President shall be responsible for leading meetings of the generally assembled club, collection attendance sheets for meeting and events, and keeping track of financial records and publicity for GAMER.
- The Vice President will be responsible for aiding the President and taking over the Presidents responsibilities in his or her absence, co-signing for financial purposes, maintaining GAMER's status as a student organization, obtaining and maintaining a list serve and web space.
- The Treasurer will be responsible for managing all of GAMER's financial affairs and moneys.
- The Board Members will help plan events and run meetings and events. There will be two to four board members.

Section 2 The officers shall be elected, in August, by the club members to serve a term of one year, beginning the meeting of their election.

Article IV. Dues

Section 1 Optional dues of \$5 a semester will be paid to receive privileges related to GAMER. These privileges may include reduced entry fees, discounts at local stores and priority registration for events.

Article V. Amending the Constitution and by-laws

Section 1 Amendments to the constitution or by-laws shall be presented by members of the club in writing and read at a regular meeting but shall not be voted upon until the next regular meeting, and then only after informing each member of the proposed amendments. A majority of 2/3 for the members present and voting shall be required.

Article VI. Meetings

Section 1 GAMER shall meet as a general assembly of members in August to elect officers, and will at that time vote on the time and frequency of meetings for the coming semester.

Article VII. Committees

Section 1 Committees shall be formed as needed in the following fashion:

A member or an officer will request that a committee be formed to head a certain event or task. This request should be made at a general assembly meeting if the task or event is related to the group as a whole, or can be made at a meeting headed by a vice president if the event or task is specifically related to their area of responsibility.

The request will then be voted on by the attending members, being decided by a simple majority, and if approved, a committee chair shall be voted in by simple majority.

If a committee becomes longstanding and a member or officers calls for said committee to become a standing committee an amendment to the constitution may be proposed outlining the purpose of the proposed standing committee and the responsibilities of it's committee chair(s).

Article VIII. Acquisitions

Section 1 Acquisition requests for GAMER will be presented at general meetings after being submitted at least one hour prior to the meeting to both the

President and the Vice President. Acquisition requests should include what is to be acquired and the best price found for the item(s). Acquisition requests shall be voted on by attending members and approved by a simple majority.

Article IX. GAMER owned items

- Section 1 Any and all items acquired by GAMER funds via acquisition requests are considered owned by GAMER.
- Section 2 All such GAMER owned items will be the responsibility of the Vice Presidents under which the supplies fall, to be available to members of GAMER during scheduled meetings and events, to be available for checkout by members and to be stored in a location designated by the officers during summer breaks so as to be available for the following year's members.

GAMER

Constitution

September 29, 2003

Article I. Name & Purpose

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Article II. Membership

- Section 1 Membership shall be open to all regularly enrolled students who are interested in playing CCGs, RPGs, computer and console videogames, miniatures, and classic board games.
- Section 2 Membership will be conferred upon expression of interest and submission of contact information to an officer. Active Membership shall be gained and maintained by regular attendance (75% or more) to general meetings and sub meetings as applicable.

Article III. Officers

- Section 1 The elective officers for GAMER shall be the President, Vice President of CCGs, Vice President of RPGs, Vice President of Videgaming, Vice Presidents of Misc. Gaming, Secretary, Treasurer, and Webmaster, who shall choose their own title, which is to be approved by the members. Officers must be students in good academic standing with the University.
- The President shall be responsible for leading meetings of the generally assembled club, and publicity for GAMER.
- The Vice President of CCGs shall be responsible for the acquisition and maintenance of CCG materials owned by GAMER, as well as organizing CCG specific events throughout the semester.
- The Vice President of RPGs shall be responsible for the acquisition and maintenance of RPG materials owned by GAMER, as well as organizing RPG specific events throughout the semester.
- The Vice President of Gaming shall be responsible for the acquisition and maintenance of gaming supplies owned by GAMER for miniatures

and classic board games, as well as organizing related events throughout the semester.

The Vice President of Videogaming shall be responsible for the acquisition and maintenance of gaming supplies owned by GAMER for computer and console games, as well as organizing related events throughout the semester.

The Secretary will be responsible for recording pertinent meeting information, collecting and compiling the list of member information, and keeping track of attendance to all GAMER meetings and functions.

The Treasurer will be responsible for keeping GAMER's financial information and records, including the budget to be approved each semester, and arranging a system for reimbursements for acquisitions.

The Webmaster will be responsible for creation and maintenance of the GAMER website. The website is to include information on the club, contact information for the Officers, and recent and up coming events, as well as any other information deemed pertinent to GAMER.

- Section 2 The officers shall be elected, in August and January, by the club members to serve a term of one semester, beginning the next scheduled meeting after their election
- Section 3 Officers will be required to attend executive board meetings. These meetings will occur once prior to each general meeting at a time to be determined by the officers.
- Section 4 If a 2/3 majority of active members agree that an officer is not fulfilling their responsibilities that officer will be removed from office and a new officer elected.

Article IV. Dues

- Section 1 No taxation without representation.

Article V. Amending the Constitution and by-laws

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