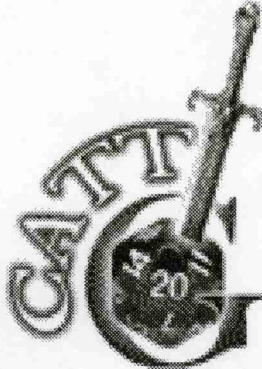


Table Top Gamers Constitution



Chapter Established Thursday, February 9th 2006
Document Officially Finalized Saturday, May 27th 2006
Version 2.0, Last Revised: 9/03/07

Mission Statement

We will provide a positive, relatively organized atmosphere for enthusiasts of: Pencil and Paper Role-Playing Games (PnP RPG's), War Games, various Collectible Card Games (CCG's), Strategic Board Games, and other Science Fiction/Fantasy games. We wish to bring these games to others in various ways. We also wish to utilize these games as tools to promote critical and creative thinking; problem solving; social interaction; math, reading, and logical skills; friendly competition; and as a social outlet.

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Preamble

Table top gaming, as utilized by the Collegiate Association of Table Top Gamers, is defined as the playing of complex tactical and strategic simulations in a real (non-electronic) setting. Role-playing games, war-games, trading-card games, and board games are all possibilities. We believe such games are more than simple entertainment; they encourage critical and creative thinking, as well as cooperation, competition, and friendly social interaction.

Article I: Purpose

Section 1. Name:

This organization shall be named Table Top Gamers.

Section 2. Intention:

The purpose of the organization shall be to encourage and facilitate the playing of table top games and to provide a fun and intelligent source of relaxation and socialization for students. The organization shall sponsor regular gaming sessions, build up a collection of rulebooks, games, dice, and other components for student use, perform philanthropic activities, and sponsor other game-related activities if able (guest speakers, conventions, etc).

Section 3. Intervention:

This organization is chartered through the organization: The Collegiate Association of Table Top Gamers. As such, this chapter organization must be coherent with the laws laid out in the constitution of its parent organization. If anyone finds a case where this is not so, please contact the national organization at www.cattg.org. This section must be intact, word for word, for this constitution to be acceptable and the chapter recognized.

Section 4. Dissolution:

Should this organization dissolve, all assets are to be donated to a non-profit charity or educational institution.

Article II: Membership

Section 1. Requirements:

Membership shall be open to any student or faculty member of NCSU or community member who wishes to have fun and challenge their mind while playing table top games.

Section 2. Participation:

The Table Top Gamers allows participation in the organization regardless of sex, race, creed, or ethnic origin.

Section 3. Removal:

Sub-section A: No member may be removed from membership without first having an open hearing. The issue shall then be put to vote at the next regular meeting. Two-thirds approval is needed to revoke membership.

Sub-section B: A member may voluntarily leave Table Top Gamers at any time, forfeiting any and all fees paid to date and/or participation in future activities, trips, or meetings; under special circumstances, an officer may make concessions.

Sub-section C: Attendance at meetings is not mandatory.

Article III: Officers and Honorees

Section 1. Officers:

The officers of the organization (listed in ranking order) shall be: President, Vice President, Secretary, Treasurer, Archivist, and Graphic Designer/Webmaster.

Section 2. Duties:

Sub-section A: President: The president is the official figurehead of the organization. The responsibilities include officiating meetings and official dealings with the administration.

Sub-section B: Vice President: The Vice President's responsibilities include assuring all other officers are performing their duties, recruiting new members, advertising the organization, organizing any official activities, and forming committees.

Sub-section C: Secretary: The Secretary is responsible for all paperwork regarding the organization, attendance, recording the results of meetings, and the

keeping of all official documents such as this Constitution, the official roster, and a list of funds and resources.

Sub-section D: Treasurer: The Treasurer is in charge of all fund raising activities, member dues, and liquid funds.

Sub-section E: Archivist: The Archivist is responsible for the storage, upkeep, and accountability of the gaming library. All books, manuals, games, and pieces of equipment (such as dice, miniatures, etc.) purchased by Table Top Gamers are given to the care of the Archivist. The archivist is also in charge of checking out any material from this library to members.

Sub-section F: Graphic Designer/Webmaster: ...is in charge of all graphic design for CATT-G, including the logo, posters, and Web design.

Section 3. Nominations/Elections:

Sub-section A: Nominations will be entered at the first meeting of every spring and fall semester. Members may decline nominations. Only current members are eligible for nomination. Further nominations may be made on election day if necessary.

Sub-section B: Elections will be held at the second meeting of the spring and fall semesters. Elections will be closed ballot, decided by plurality. In the event of a tie, the president casts the tie-breaking vote.

Sub-section C: Special elections may be held at any meeting with the consent of the highest-ranking officer present to fill any new or vacant offices. Special elections will be held as per Article 3, Section 3, Sub-section B.

Section 4: Removal From Office:

Sub-section A: No officer may be removed without first having an open hearing, with at least one half of the current members and three fourths of the current officers. The issue shall then be put to vote at the next regular meeting. Two-thirds approval is needed to recall an officer.

Sub-section B: An officer may voluntarily step down at any time, but is asked to continue or delegate responsibilities until a special election may be held to find a replacement.

Sub-section C: If an officer is incapable of performing the designated duties of said office for an extended amount of time, the duties may be delegated to another member at the discretion of the President or highest-ranking officer available.

Section 5. Honorees:

Sub-section A: Honorees may be appointed by the President, Vice President, or by an open vote of the members called by any other officer, honoree, or advisor. Honorees may be assigned specific temporary duties such as heading a committee, forming a committee, or leading or choosing activities.

Sub-section B: The period of service of an honoree may not exceed 4 months or the end of the semester. Honorees may decline the appointment or step down at any time.

Article IV: Meetings

Section 1. Standard Meetings/Gaming Sessions:

Standard meetings shall be held on a consistent basis, preferably one chosen time every week during the semester, excluding holidays, unless otherwise decided at the beginning of each semester. Midterm and final weeks may also be excluded at the discretion of the current members. Business shall take no longer than half an hour, with gaming sessions normally following each meeting.

Section 2. Special Sessions:

Any three or more members may hold "Official" gaming sessions at any time; however, for official business to be conducted (i.e., a Special Meeting), the meeting must be attended by the majority of officers and members. Official gaming sessions may be limited to specific members due to game rules or specific situations, but special meetings must be open to any member desiring to participate. Any officer or two members may request a special meeting, and any member may arrange a gaming session.

Article V: Quorum

Section 1. Proposed Amendments:

Proposed amendments to this Constitution or the by-laws of this Constitution shall be presented at a standard meeting at least one meeting prior to being voted upon.

Section 2. Voting and Enacting Amendments:

Amendments to this Constitution or the by-laws of this Constitution shall be voted upon by an open vote at a regular meeting. At least one half of the members and officers in good standing must be present, and a two-thirds vote of all present is necessary to enact an amendment. Amendments shall be enacted immediately upon adoption, and placed in the Amendment section of this constitution.

Section 3. Appropriation of Funds:

Proposed spending requires at least one half of the members & officers in good standing as well as the President to be present. A two-thirds vote of those above is necessary to permit a purchase. Before a vote and during discussion, the Treasurer should announce a total of our funds, before and after the proposed spending.

Article VI: Dues

Section 1. Amount:

The amount of member dues shall be \$5.00 per semester. These may be raised or lowered by a two-thirds vote. These may be raised or lowered by Amendment-Enacting quorum (Article V, Section 2).

Section 2. Disclaimer

By becoming a member, a person accepts that their dues will be spent in ways that the majority of the organization sees fit. Dues are non-refundable.

Article VII: Committees

Committees shall be formed by the Vice President upon need and/or the request of any member or officer, at the discretion of the VP (Article III, Section 2, Sub-section B). An open vote to create a committee may be called by any other officer or any two members if the VP is absent or does not wish to create a committee.

Article VIII: Non-Members

Non-Members of the organization are welcome to sit in on meetings, but may not participate in official proceedings such as voting or fundraising. Members are encouraged to bring guests to gaming sessions; however, no non-member may benefit directly from official funds or check out any official material from the organization. Regular 'guests' will be encouraged to join the organization if they are eligible and have visited more than twice.

Article IX: Official Library

The Archivist shall control all gaming materials purchased, donated to, or otherwise acquired by CATT-G.

Section 1: Fines:

The Archivist is to inspect all material regularly, and may incur a fine of up to \$5.00 for minor damage (torn page, bent cards, damage to cover, excessive/unnecessary markings) and up to the retail cost of the item for excessive damage or loss of item. In case of unpreventable damage or loss (fire, theft, etc.), concessions may be made. If the damage/loss occurs while in the possession of the archivist, the Secretary or the President shall assess the situation and may fine the Archivist if appropriate. Any fines may be disputed, and a hearing shall be held to rule on the situation.

Section 2: Acquisitions:

Any officer may accept donations of appropriate material, but purchases must be put to a vote and are regulated by the availability of funds. Any member may propose the purchase of relevant material. The Treasurer shall be in charge of withdrawing official funds, purchases, or delegating purchases.

Section 3: Storage and Accountability:

The Secretary shall keep an official record of all material in the library, along with a list of retail prices. The Archivist will have a current copy of this list with the library at all times, and shall also keep specific records of what members have which material at what times. Members should be allowed to borrow any

gaming material from the library for reasonable periods of time, but must be able to present the material, within a day, if asked by any officer.

Article X: Philanthropy

As a goal for the organization, at least one (1) philanthropy project should be organized and executed each semester. Philanthropy ideas must be approved by the President before being executed. The President is strongly recommended to assign a member "Honoree Privileges" in order to form and lead a Philanthropy Committee, where the aforementioned Honoree may delegate tasks for the accomplishment of the project.

Article XI: Parliamentary Authority

Meetings and procedures will not follow any set rules for Parliamentary Procedure other than those already laid out in this constitution. The president shall be in charge of the meetings, which are to be kept organized, yet relaxed and casual. Common courtesy is expected of all members and officers.

Article XII: Amendments

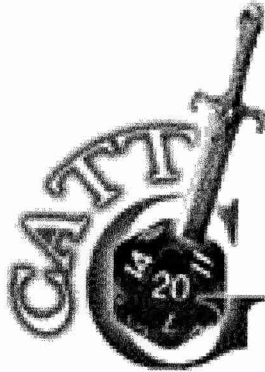
As of May 27, 2006, this Constitution is considered a Finalized Document. Any other revisions to this document must be noted in this section with a number, date of revision, and a brief description of the revision. Small updates are denoted by an increased number after the decimal in the version number, larger updates denoted by an increased number preceding the decimal.

05.27.2006 (1.0): Version 1.0

12.01.2006 (1.2): Minor typos addressed.

09.03.2007 (2.0): Organization name changed to Table Top Gamers to reduce confusion with the mother organization, Collegiate Association of Table Top Gamers. Minor typos addressed.

The Collegiate Association of Table Top Gamers Constitution



NCSU Chapter, Constitution Version 1.0
Established Thursday, February 9th 2006

Mission Statement

We will provide a positive, relatively organized atmosphere for enthusiasts of: Pencil and Paper Role-Playing Games (PnP RPG's), War Games, various Collectible Card Games (CCG's), Strategic Board Games, and other Science Fiction/Fantasy games. We wish to utilize these games as tools to promote critical and creative thinking; problem solving; social interaction; math, reading, and logical skills; friendly competition; and as a social outlet.

Officers

Constitution

Article I: Purpose

Article II: Membership

Article III: Officers and Honorees

Article IV: Meetings

Article V: Quorum

Article VI: Dues

Article VII: Committees

Article VIII: Non-Members

Article IX: Official Library

Article X: Parliamentary Authority

Officers

- **President:** Mike Roselli
- **Vice-President/Archivist:** Garrett Swindlehurst
- **Secretary:** Nathan Maloney
- **Treasurer:** Davin Frankosky
- **Graphic Design and Webmaster:** Josh Warren

- **Advisor (Optional):** *If you are a professor or grad student and you are interested in filling this spot, please contact the organization.*

Constitution and By-Laws

Preamble

Table top gaming, as utilized by the Collegiate Association of Table Top Gamers, is defined as the playing of complex tactical and strategic simulations in a real (non-electronic) setting. Role-playing games, war-games, trading-card games, and board games are all possibilities. We believe such games are more than simple entertainment; they encourage critical and creative thinking, as well as cooperation, competition, and friendly social interaction.

Article I: Purpose

Section 1. Name:

This organization shall be named The Collegiate Association of Table Top Gaming, or CATT-G.

Section 2. Intention:

The purpose of the organization shall be to encourage and facilitate the playing of table top games and to provide a fun and intelligent source of relaxation and socialization for students. The organization shall sponsor regular gaming sessions, build up a collection of rulebooks, games, dice, and other components for student use, and sponsor other game-related activities if able (guest speakers, conventions, etc).

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Section 3. Removal:

Sub-section A: No member may be removed from membership without first having an open hearing. The issue shall then be put to vote at the next regular meeting. Two-thirds approval is needed to revoke membership.

Sub-section B: A member may voluntarily leave Collegiate Association of Table Top Gamers at any time, forfeiting any and all fees paid to date and/or participation in future activities, trips, or meetings; under special circumstances, an officer may make concessions.

Sub-section C: Attendance at meetings is not mandatory.

Article III: Officials

Section 1. Officers:

Sub-section A: The officers of the organization shall be: President, Vice President, Secretary, Treasurer, Archivist, and Graphic Designer/Webmaster.

Sub-Section B: The ranking of the officers is as follows: President, Vice President, Secretary, Treasurer, Archivist, and Graphic Designer/Webmaster.

Section 2. Duties:

Sub-section A: President: The president is the official figurehead of the organization. The responsibilities include: officiating meetings, and official dealings with the administration.

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Meetings and procedures will not follow any set rules for Parliamentary Procedure other than those already laid out in this constitution. The president shall be in charge of the meetings, which are to be kept organized, yet relaxed and casual. Common courtesy is expected of all members and officers.